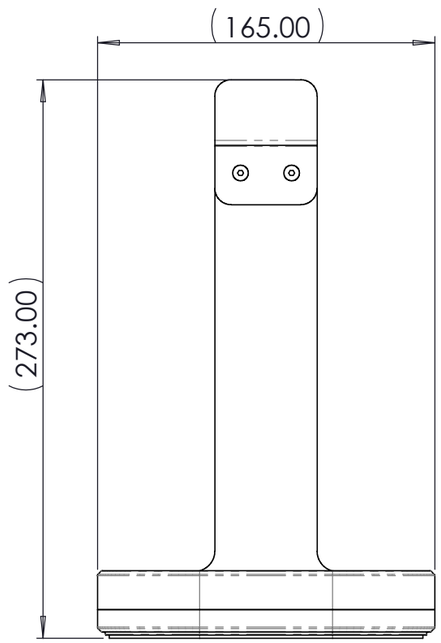
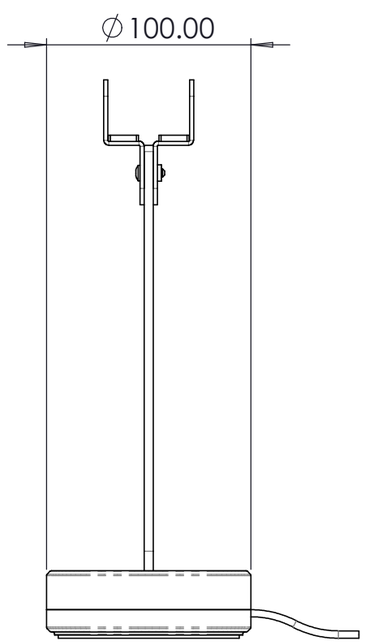
ITEM NO.	PART NUMBER	DESCRIPTION	QTY.
1	MONO_038-P301	HEADPHONE REST FRONT	1
2	MONO_038-P304	RUBBER REST	2
3	MONO_038-A302	HEADPHONE REST REAR ASSEMBLY	1
4	MONO_038-A306	BASE + WOODEN TOP ASSEMBLY	1
5	M4 BUTTON HEAD SCREW X 12mm	M4 X 12mm BUTTON HEAD SCREW	2

ASSEMBLY PROCESS:

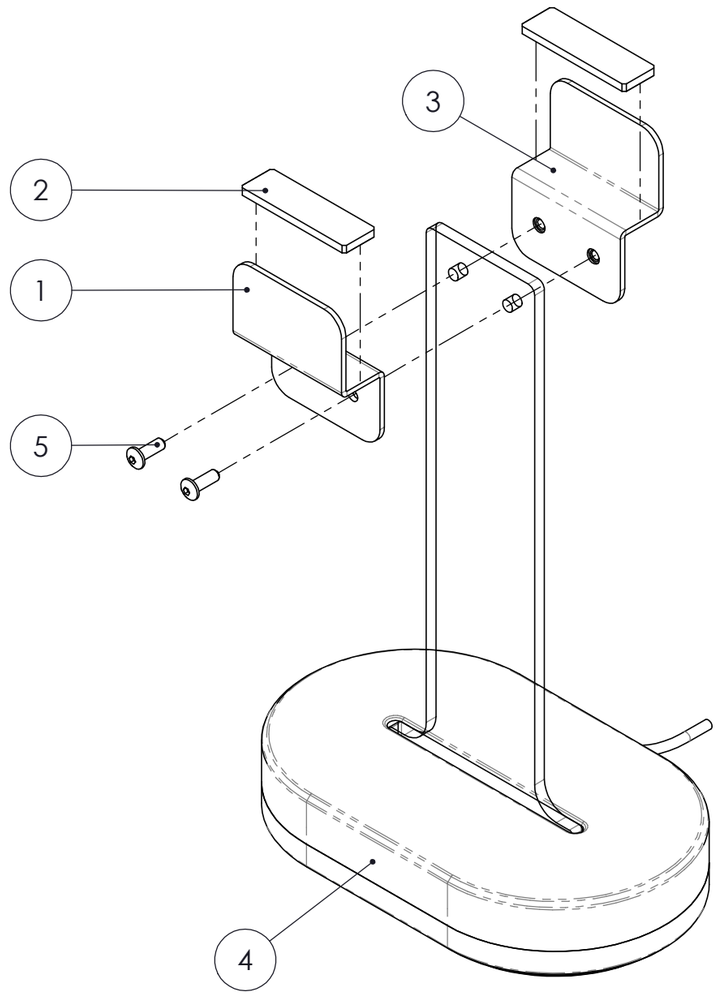
1. ALIGN THE THROUGH HOLES IN THE HEADPHONE REST FRONT AND BACK WITH THE HOLES IN THE UPPER END OF THE ACRYLIC DIFFUSER. SECURE USING 2 X SCREWS INTO THE CLINCH NUTS ON THE HEADPHONE REST REAR ASSEMBLY. IF REGULAR NUTS ARE BEING USED INSTEAD, THEY WILL NEED TO BE HELD IN PLACE WHILE ALSO HOLDING THE PARTS OF THE REST IN PLACE. SECURE TIGHTLY.
2. PEEL OFF THE PROTECTIVE BACKING FROM 2 X RUBBER RESTS AND ADHERE TO THE UPPER HORIZONTAL FACES OF THE HEADPHONE REST FRONT AND BACK.
3. ASSEMBLY IS COMPLETE.



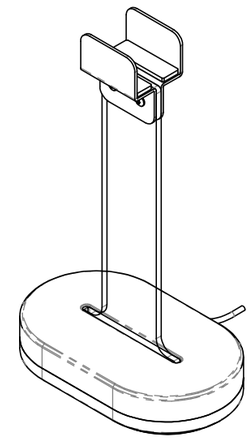
FRONT VIEW



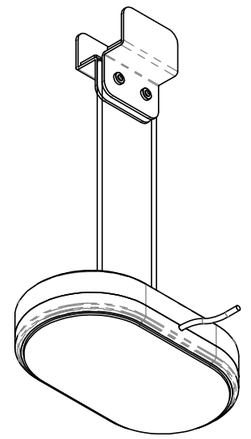
RIGHT VIEW



EXPLODED VIEW



PERSPECTIVE VIEW 1



PERSPECTIVE VIEW 2

TOLERANCES

- Unless otherwise specified (UOS), all dimensions on this assembly drawing are for reference only. The final assembly condition is the result of the accumulated tolerances (stack-up) of the individual manufactured components.
- All components shall be manufactured to the dimensions and tolerances specified on their respective detail drawings.
- Critical interface or functional dimensions on the assembly are identified with a specific tolerance. These dimensions shall be achieved through component tolerancing, assembly processes, or adjustment.
- Mating parts to be free of interference, binding, or misalignment UOS.

ASSEMBLY NOTES

- Tighten all threaded fasteners to standard torque values for their size and grade, UOS.
- All moving parts shall operate smoothly and freely through their entire range of motion, without binding.
- All components shall assemble without use of excessive force.

DIMENSIONS

- All dimensions are in millimetres unless otherwise indicated.
- Critical inspection dimension: ⬭
- Dimensions with ** may require adjustment during tool trials.
- First article inspection number: ◯ (supplier to provide a report detailing accuracy to each of these dimensions).
- Other dimensions for reference.

SURFACE TEXTURE KEY

Refer to individual part drawings

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GENERAL NOTES

- This drawing to be read in conjunction with all detail drawings and specifications referenced in the Bill of Materials (BOM).
- Fabricate or procure all components as per the BOM.
- Assembly shall be kept clean and free of all dirt, debris, metal chips, and foreign contaminants throughout the build process.
- Refer to individual component drawings for all finishing requirements.
- Remove all burrs and break all sharp edges on components prior to assembly.
- Final assembly shall be free of loose hardware, debris, and foreign objects.
- Final assembly to be free of scratches, tool marks, stains, and other cosmetic defects.
- Workmanship should be consistent with best industry practices.

#	DESCRIPTION	DATE
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02	Rev up to match sub-part	17/03/2026
01	Initial Release	19/09/2025

DESIGN INTENT

UOS fabricate per individual part drawings. The 3D model represents the final formed condition for reference.

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MANUFACTURING SKILLS QUEENSLAND

monochrome
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PROJECT NAME	Headphone Stand
DRAWING TYPE	Part Drawing
DATE CREATED	Friday, 19 September 2025

COLOUR: Refer to Part Drawings

FINISH: Refer to Part Drawings

MATERIAL: Refer to Part Drawings

NOTES:

PART NAME: MONO_038-a300

DESCRIPTION: Headphone Stand Assembly

A3

SHEET 1 OF 1

DO NOT SCALE DRAWING

SCALE:1:3